

Boolean dynamics revisited through feedback interconnections

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Abstract

Boolean models of physical or biological systems describe the global dynamics of the system and their attractors typically represent asymptotic behaviors. In the case of large networks composed of several modules, it may be difficult to identify all the attractors. To explore Boolean dynamics from a novel viewpoint, we will analyse the dynamics emerging from the composition of two known Boolean modules. The state transition graphs and attractors for each of the modules can be combined to construct a new *asymptotic graph* which will (1) provide a reliable method for attractor computation with partial information; (2) illustrate the differences in dynamical behavior induced by the updating strategy (asynchronous, synchronous, or mixed); and (3) show the inherited organization/structure of the original network’s state transition graph.

Keywords: Boolean models, feedback interconnections, attractor computation, asynchronous vs. synchronous updates

1 Introduction

The effect of network topology in a system’s dynamics and stability has long been a problem of interest [26, 12, 13]. In the presence of very large networks of interaction with uncertain knowledge or data involving large maps of activation/inactivation effects, Boolean models with their qualitative On/Off description, provide a practical framework to analyse and model such data [45, 36]. Therefore, it is very useful to develop new techniques to analyse and render Boolean models more realistic (software [27, 1], asynchronous analysis [5, 17, 40], probabilistic approaches [37, 39], or stochastic approaches [31]).

A Boolean network is defined by a set of logical rules and a strategy for generating the dynamics, such as synchronous or asynchronous updates, or intermediate combinations [43, 21]. The state transition graph and its dynamics depend not only on the network topology but also on the updating strategy. In fact, different modes of update encompass fundamentally distinct hypotheses regarding the dynamics of the network, and lead to distinct dynamical behavior and attractors [12, 13]. Synchronous updates are commonly used but they assume simultaneous timescales for all phenomena, and typically generate cyclic attractors which have no biological meaning. Asynchronous updates are arguably more realistic, consider different timescales for the variables in the system, but they have the disadvantage of involving high calculation costs to obtain the state transition graph for large networks (for instance, those containing above 20 vertices).

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The study of large networks, in particular the computation of its steady states and attractors, remains a hard problem. Several algorithms have been proposed to determine the singletons in a Boolean network, using approaches such as constrained programming [14], SAT formulas for special classes of functions [2], or partitioning the system into smaller networks [23]. Using computational algebra, [42] construct a very cost-efficient algorithm to compute all singletons in a Boolean network. Finding cyclic attractors is an even more complex task and generally needs computation of the successors of all states (typically unfeasible for networks above 20 vertices), or at least the evaluation of certain partial states [24]. The notion of seeds, for representing dynamically closed subspaces, is used in [28, 29] to approximately compute attractors of a network. A new network reduction method in [44] was shown to be very effective for computation of all types of attractors. Another approach, also based on network partitioning, was proposed by Chaves & Tournier [8, 9, 40]: this uses a control theory framework to represent a large network as the feedback interconnection between two or more modules and is *guaranteed to find not only the singletons but actually all the attractors* of the large network, under asynchronous updates.

Some of these methods can be very efficient for analysis of large networks [44, 42], but our aim is to study an algorithm that allows to link together two known models and observe how the new dynamics emerges from each of the two network's attractors. Feedback interconnections are a widely used concept in control theory [38] and essentially mean that two systems with outputs and inputs may be composed into a large system by connecting each system's output to the input of the other system. Interconnection algorithms are especially relevant in physical and biological sciences, when the aim is to understand the behavior of a large system in terms of its different parts, such as the interactions between metabolic and genetic networks [4], or between two fundamental biological modules such as the cell cycle and circadian clock [22]). Simultaneously, new disciplines like synthetic biology aim at the construction of synthetic "biological bricks" that perform a well defined function [34] and can then be assembled together. In this context, the behavior of a system must be analysed in the light of its interactions with other systems (the question of retroactivity [41] may arise), and the study of large networks as the interconnection of one or more smaller modules gains full significance.

The goal of this paper is to revisit the dynamical analysis of Boolean networks in the light of modular feedback interconnections. In particular, the following perspectives will be analysed: (i) develop an algorithm allowing to compute the attractors and asymptotic dynamics for the composition of (already known) networks (see Sections 3, 4, and 5); (ii) understand the dynamical behavior of a network as the feedback interconnection of two modules; gain insight on the structure and organization of the whole state space (see Section 2) and its dependence on the updating strategy. The method proposed in [8, 40] is based on the computation of a new object, *the asymptotic graph*, a directed graph whose vertices are the products of attractors of the two (or more) modules that constitute the Boolean network and the edges are computed from the state transition graphs of these modules. This method is guaranteed to recover all the attractors of the large network (Section 3) but, for very particular cases, new spurious attractors may also be generated. Here, we will first show how to extend this method to avoid spurious attractors (Section 3.2). Second, we will show how to compute an asymptotic graph in the case of synchronous (Section 4) or mixed updating strategies (Section 5). Finally, several examples of interconnections of biological systems will be analyzed to illustrate our methods (Section 7).

2 Boolean module feedback interconnections and useful notation

Our objective is to study the dynamics of Boolean networks and their asymptotic behavior, as emergent properties of the interactions between two smaller separate networks. Throughout this paper, we would like to answer the following questions: How are the pathways constructed, in a Boolean network composed of different modules? How to compute the attractors of the large network, depending on updating strategies?

Here, the focus is on synchronous versus asynchronous strategies, the comparison of their respective dynamical properties, and implications for the computation of the network's pathways and attractors.

Our approach is based on the representation of a Boolean network as the *feedback interconnection of two separate Boolean modules*. In fact, in physical and biological systems, a larger network is often constructed by putting together smaller, already known modules. To connect the modules, entry nodes and outgoing variables are needed, so we will start by introducing *input/output Boolean modules* (a notion which is common in control theory [38], for instance).

An *input/output Boolean module* $\Sigma_X = (\Omega_X, U_X, H_X, f_X, h_X)$, with n_X state variables, p_X input variables, and q_X output variables is characterized by:

- state space, $\Omega_X = \{0, 1\}^{n_X}$,
- input space $U_X = \{0, 1\}^{p_X}$,
- output space $H_X = \{0, 1\}^{q_X}$,
- set of Boolean rules $f_X : \Omega_X \times U_X \rightarrow \Omega_X$,
- output function $h_X : \Omega_X \rightarrow H_X$.

For each $u \in U_X$, the synchronous successor of state $x \in \Omega_X$ is given by $x^+ = f_X(x; u)$ and the output associated to this state is $y = h_X(x)$.

Given two such modules, Σ_A and Σ_B , we will use the objects above with subscript A or B and the notation $a \in \Omega_A$, $b \in \Omega_B$ for the states of each module. Assuming without loss of generality that $p_A = q_B$ and $p_B = q_A$, a larger network can be formed by connecting the input of one system to the output of the other system, i.e., $u_A = h_B(b)$ and $u_B = h_A(a)$. The *feedback interconnection of the two modules* is defined as the system without outputs or inputs $\Sigma_I = (\Omega_I, F_I)$ with $\Omega_I = \{0, 1\}^{n_A + n_B}$, states $x = (a, b)$ and:

$$F_I := \Omega_I \rightarrow \Omega_I, \quad F_I(x) = F_I(a, b) = (f_A(a; h_B(b)), f_B(b; h_A(a))), \quad (1)$$

in other words, the synchronous successor of $x = (a, b)$ is $x^+ = (a^+, b^+)$ with $a^+ = f_A(a; h_B(b))$ and $b^+ = f_B(b; h_A(a))$. The dynamical behavior of Boolean model Σ_I (either synchronous or asynchronous) can be fully described by a *state transition graph*, G^I , which can in turn be represented by a $2^{n_I} \times 2^{n_I}$ matrix. The asymptotic behavior of the network is given by the *attractors* of G^I , which are sets of states from which trajectories cannot escape.

In the case of large networks (eg., $n_I > 20$), the exact computation of the graph G^I becomes very costly and not feasible in practice. Hence, we propose to characterize the dynamical behavior of Σ_I from the behavior of the two individual modules Σ_A and Σ_B , by constructing a new object called the *asymptotic graph*, G^a . This new graph is based on a much smaller number of vertices and is less costly to compute. To do this we will first compute their state transition graphs denoted by $G^{A,u}$, one for each input $u \in U_A$ and $G^{B,v}$, for each $v \in U_B$. These graphs can be constructed either for the asynchronous or synchronous strategies (see Sections 3 and 4, respectively).

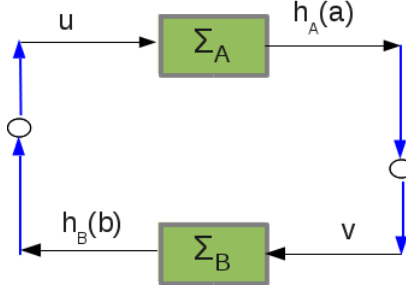


Figure 1: A dynamical system Σ_I viewed as the feedback interconnection of two modules Σ_A and Σ_B .

2.1 Basic definitions and notation

Some notions used through the text are now recalled (see, for instance, [15]). A *directed graph*, $G = (\mathcal{V}, \mathcal{E})$ is defined by a *set of vertices*, \mathcal{V} and a *set of directed edges*, \mathcal{E} , where a directed edge is a pair of ordered vertices, $V_1 \rightarrow V_2$.

A directed graph is *strongly connected* if any pair of vertices in V is connected by a path (where a path is a sequence of distinct edges $V_1 \rightarrow V_2 \rightarrow \dots \rightarrow V_i$). Any directed graph G can be organized into *strongly connected components* (SCCs), where an SCC is a maximal strongly connected subgraph of G . An SCC can contain either a single vertex or a subset of vertices (it can also contain the full graph). An SCC C can have incoming or outgoing pathways, that is a pathway from (or towards) a vertex $V \notin C$. An SCC without any outgoing pathways is called an *attractor*. In other words, when a trajectory reaches an attractor it remains inside for all subsequent updating times and, therefore, distinct attractors represent distinct asymptotic behaviors of the system.

The *set of attractors* of a given graph G is denoted $\mathcal{A}(G)$. The *reachable set* of a vertex a in G , $\mathcal{R}(a; G)$, is the set of all vertices \tilde{a} such that there exists a path connecting a to \tilde{a} in G , $a \xrightarrow{G} \tilde{a}$. The *reachable set* of a subset $S \subset \mathcal{V}$ in G is the union $\mathcal{R}(S; G) = \cup_{a \in S} \mathcal{R}(a; G)$. Conversely, the *basin of attraction* of $A \in \mathcal{A}(G)$ in G , $\mathcal{B}(A; G)$, is the set of all vertices a such that there exists a path connecting it to A in G , $a \xrightarrow{G} A$.

For a system Σ_X with input ν , the state transition graph is a directed graph, denoted by $G^{X, \nu} = (\Omega_X, \mathcal{E}_X)$ where the set of edges is computed from the Boolean rules f_X and the updating strategy. To facilitate notation, ν takes values in lexicographic order, i.e., $\nu \in \{1, 2, \dots, 2^{p_X}\}$ where “1 = 0...00”, “2 = 0...01”, and “ $2^{p_X} = 11 \dots 1$ ”.

For each module Σ_X , the state transition graphs $G^{X, \nu}$ will have $L^{X, \nu} \geq 1$ attractors denoted X_ν^i . To avoid introducing heavy notation, we will use $a \in A_u^i$ (or $b \in B_v^j$) to name the elements of $G^{A, u}$ (or $G^{B, v}$) contained in each attractor.

Table 1 summarizes the notation used for the state transition graphs and attractors for different modules and updating strategies.

2.2 A working example

To illustrate our methodology and the differences generated by the three updating strategies, consider the interconnection between two modules, one negative loop and one double-negative loop:

$$\begin{aligned} \Sigma_A : \quad & a_1^+ = \neg a_2, \quad a_2^+ = \neg u \wedge \neg a_1, \quad h_A(a) = (a_1, a_2)', \\ \Sigma_B : \quad & b_1^+ = v_1 \wedge \neg b_2, \quad b_2^+ = \neg v_2 \wedge b_1, \quad h_B(b) = b_2, \end{aligned} \tag{2}$$

Table 1: Summary of notation used throughout the paper to name state transition graphs. Three updating strategies will be compared for the analysis of the interconnection of two Boolean modules. These yield different transition graphs for each module and for the full network and asymptotic graphs. In the mixed strategy, the modules are synchronously updated. In general, a subscript $*$ will be used for asynchronous updates, mx will be used for a mixed strategy, and no subscript for synchronous updates. To avoid an overcharged notation, the semi-attractors are similarly labeled for both asynchronous and synchronous updates, but this is usually clear from the context.

Updates	Modules		Full network		Asymptotic graph	
	graphs	semi-attractors	graph	attractors	graph	attractors
Synchronous	$G^{A,u}, G^{B,v}$	$A_{u\alpha}^i, B_{v\beta}^j$	G^I	Q^k	G^a	$Q^{a,k}$
Mixed	$G^{A,u}, G^{B,v}$	$A_{u\alpha}^i, B_{v\beta}^j$	G_{mx}^I	Q_{mx}^k	G_{mx}^a	$Q_{mx}^{a,k}$
Asynchronous	$G_*^{A,u}, G_*^{B,v}$	$A_{u\alpha}^i, B_{v\beta}^j$	G_*^I	Q_*^k	G_*^a	$Q_*^{a,k}$

where $N_A = N_B = 2$, $p_A = q_B = 2$, $p_B = q_A = 1$. The interconnected system Σ_I is obtained by setting

$$u = b_2, \quad v_1 = a_1, \quad v_2 = a_2. \quad (3)$$

The state transition graphs under an asynchronous or a synchronous strategy are shown in Fig. 2. The graphs G^a or G^I will be constructed throughout the following sections.

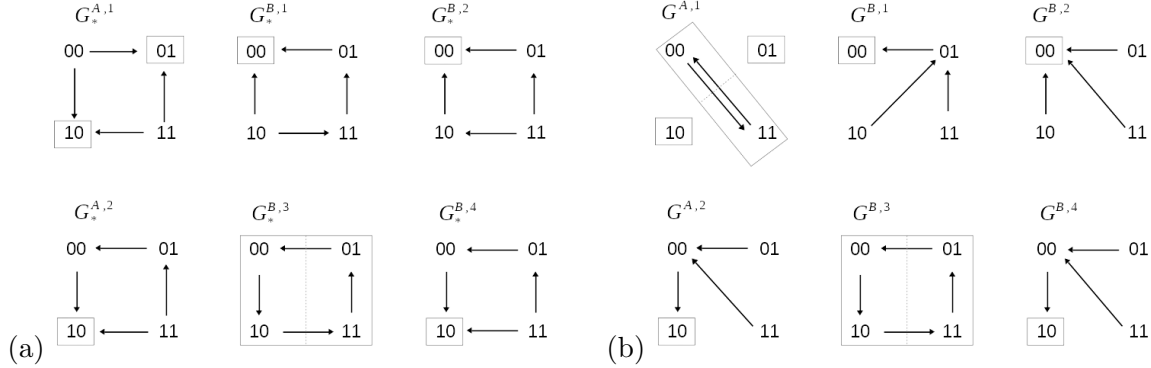


Figure 2: The state transition graphs for modules Σ_A and Σ_B of (2), using (a) asynchronous or (b) synchronous updates.

3 The asynchronous asymptotic graph method for attractor computation

Once the attractors of all the transition graphs are known, a new object will be constructed, called *the asymptotic graph*, G_*^a , a graph where the vertices are basically all products of attractors of the form $A_u^i \times B_v^j$ and the edges are computed based on the transition graphs $G_*^{A,u}$ and $G_*^{B,v}$. The $G_*^a = (\mathcal{V}_*, \mathcal{E}_*)$ is constructed differently depending on the updating strategy and is next detailed. Note that this method can be generalized to the interconnection between three or more modules by appropriately defining input and output functions (see [40]). For simplicity, we will discuss only the interconnection between two modules.

The main results in this paper establish that there is a correspondence between $\mathcal{A}(G_*^a)$ and $\mathcal{A}(G_*^I)$ which depends on the updating strategy.

The asymptotic graph for asynchronous updates was first proposed in [8] and then further studied in [40, 6]. This Section briefly reviews the main results.

3.1 Step-by-step construction

The asynchronous strategy consists in changing exactly one coordinate at each time step. More precisely, fix u , for each state compute $x^+ = f_X(x; u)$ and define the set of indices whose coordinates change:

$$\mathcal{I}(x; u) = \{i : x_i^+ - x_i \neq 0\}.$$

Then, the possible asynchronous successors of x in $G_*^{X,u}$ are:

$$y(x; u) \in \{\hat{x} : \hat{x}_i = 1 - x_i, \text{ for some } i \in \mathcal{I}(x; u), \hat{x}_j = x_j, j \neq i\}.$$

Step 1: Construct the set of vertices \mathcal{V}_* The first step of the asymptotic graph method is to divide each attractor of the modules into subsets of states that have the same output. These are called *semi-attractors* of the modules and are defined as follows. Given $A_u^{\bar{i}} \in \mathcal{A}(G_*^{A,u})$ and $B_v^{\bar{j}} \in \mathcal{B}(G_*^{B,v})$, define:

$$\begin{aligned} A_{u\alpha}^i &= \{a \in A_u^{\bar{i}} : h_A(a) = \text{bool}(\alpha)\} \\ B_{v\beta}^j &= \{b \in B_v^{\bar{j}} : h_B(b) = \text{bool}(\beta)\}, \end{aligned}$$

where the superscripts i, j range over the total number of semi-attractors for the module (over all inputs), $i \in \{1, \dots, L_*^A\}$, $j \in \{1, \dots, L_*^B\}$. (Note that i and \bar{i} are not related but we have $u = u(i)$ and $\alpha = \alpha(i)$; we drop these dependences to simplify notation. A similar observation holds for j .) The subscripts range over $v, \alpha \in \{1, \dots, 2^{p_B}\}$ and $u, \beta \in \{1, \dots, 2^{p_A}\}$, and $\text{bool}(\nu)$ denotes the Boolean representation of integer ν . Observe that some of the semi-attractors may be empty and are neglected. As an example, the counting of semi-attractors for system (2) is given in (6) below.

The vertices of G_*^a are the cross-products of non-empty semi-attractors:

$$\mathcal{V}_* = \{A_{u\alpha}^i \times B_{v\beta}^j : i = 1, \dots, L_*^A, j = 1, \dots, L_*^B\}, \quad (4)$$

where L_*^A and L_*^B are the total number of semi-attractors for modules A and B (respectively), under asynchronous updates (and the dependences $u = u(i), \alpha = \alpha(i), v = v(j), \beta = \beta(j)$ are omitted for simplicity).

Step 2: Construct the set of edges \mathcal{E}_* To satisfy an asynchronous updating strategy, each edge corresponds to the update of a single module, i.e., only the a (or b) variables are allowed to change at each edge. Accordingly, only edges of the following form are considered

$$A_{u\alpha}^i \times B_{v\beta}^j \rightarrow A_{u\alpha}^i \times B_{\alpha\bar{\beta}}^j \quad \text{or} \quad A_{u\alpha}^i \times B_{v\beta}^j \rightarrow A_{\beta\bar{\alpha}}^i \times B_{v\beta}^j \quad (5)$$

such that one of the modules is fixed at a semi-attractor, while the dynamics of the other module evolves: in the first case, the semi-attractor of $G_*^{A,u}$ is fixed while the dynamics of Σ_B follows the path(s) of $B_{v\beta}^j$ along the graph with input $v = \alpha$, $G_*^{B,\alpha}$. Therefore, there is an edge between the two vertices if there is a path in the graph $G_*^{B,\alpha}$ that leads from some state in

$B_{v\beta}^j$ to some state in $B_{\alpha\tilde{\beta}}^{\tilde{j}}$. Similarly for an edge $A_{u\alpha}^i \times B_{v\beta}^j \rightarrow A_{\beta\tilde{\alpha}}^{\tilde{i}} \times B_{v\beta}^j$. The set of edges can be written:

$$\mathcal{E}_* = \{(V, W) \in \mathcal{V}_* : V = A_{u\alpha}^i \times B_{v\beta}^j \text{ and } (W = A_{u\alpha}^i \times B_{\alpha\tilde{\beta}}^{\tilde{j}} \text{ or } W = A_{\beta\tilde{\alpha}}^{\tilde{i}} \times B_{v\beta}^j) \},$$

where $A_{\beta\tilde{\alpha}}^{\tilde{i}}$ is in the reachable set of $A_{u\alpha}^i$ in the graph $G_*^{A,\beta}$ and $B_{\alpha\tilde{\beta}}^{\tilde{j}}$ is in the reachable set of $B_{v\beta}^j$ in the graph $G_*^{B,\alpha}$.

Step 3: Attractor computation In the asynchronous case, $\mathcal{A}(G_*^a)$ contains a representative of each of the attractors of G_*^I as was shown in [8, 40]:

Theorem 1 [8] *In the case of asynchronous networks, if Q_* is an attractor of G_*^I , then there exists at least one corresponding attractor in G_*^a , $Q_*^a = Q_*^a(Q_*)$. Moreover, if $Q_*^1 \neq Q_*^2$ are two distinct attractors of G_*^I , then $Q_*^{a,1}(Q_*^1) \neq Q_*^{a,2}(Q_*^2)$.*

Therefore, all the attractors of the asynchronous G_*^I can be obtained from the attractors of G_*^a . However, it may happen that some of the attractors of G_*^a are not true attractors of G_*^I , also called “spurious” attractors. The formation of such attractors is illustrated with the mixed updating strategy (Section 5).

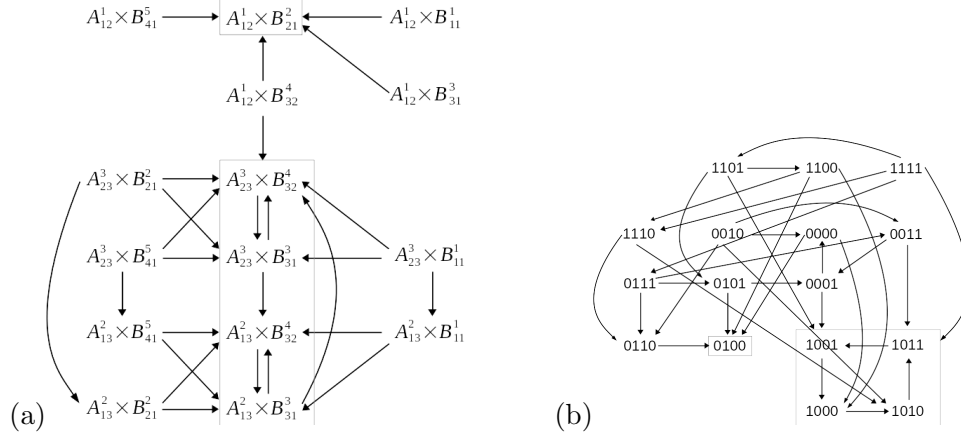


Figure 3: (a) The asynchronous asymptotic graph and (b) the full network state transition graph for the interconnection of modules Σ_A and Σ_B in (2).

Example For the network (2), the corresponding asynchronous graphs $G_*^{A,u}$ and $G_*^{B,u}$ are shown in Fig. 2(a) and the sets of semi-attractors are:

$$\begin{aligned} \mathcal{A}(G_*^{A,1}) : & \quad A_{12}^1 = \{01\}, A_{13}^2 = \{10\} \\ \mathcal{A}(G_*^{A,2}) : & \quad A_{23}^3 = \{10\} \\ \mathcal{A}(G_*^{B,1}) : & \quad B_{11}^1 = \{00\} \\ \mathcal{A}(G_*^{B,2}) : & \quad B_{21}^2 = \{00\} \\ \mathcal{A}(G_*^{B,3}) : & \quad B_{31}^3 = \{00, 10\}, B_{32}^4 = \{01, 11\} \\ \mathcal{A}(G_*^{B,4}) : & \quad B_{41}^5 = \{10\}. \end{aligned} \tag{6}$$

All semi-attractors are also true attractors, except for B_{31}^3 and B_{32}^4 each containing the states with same output of the attractor $\{00, 01, 10, 11\}$ of $G_*^{B,3}$. There are thus $3 \times 5 = 15$ vertices in \mathcal{V}_* , corresponding to all possible products of semi-attractors $A_{u\alpha}^i$ and $B_{v\beta}^j$.

To compute the edges according to (5) consider the vertex $A_{23}^3 \times B_{41}^5$, for instance, which has three outgoing edges. First, fix the part A_{23}^3 , which is “forcing” system Σ_B with input 3; hence we need to compute the successor of $B_{41}^5 = \{10\}$ in the state transition graph $G_*^{B,3}$. This graph contains a cyclic attractor, divided into two semi-attractors (see Fig. 2(a)) so trajectories of system Σ_B cycle between these two, B_{31}^3 and B_{33}^4 . This gives the two edges $A_{23}^3 \times B_{41}^5 \rightarrow A_{23}^3 \times B_{31}^3$ and $A_{23}^3 \times B_{41}^5 \rightarrow A_{23}^3 \times B_{32}^4$.

Second, fix the part B_{41}^5 which is forcing system Σ_A with input 1; the only successor of state $A_{23}^3 = \{10\}$ in $G_*^{A,1}$ is $A_{13}^2 = \{10\}$. This gives an edge $A_{23}^3 \times B_{41}^5 \rightarrow A_{13}^2 \times B_{41}^5$.

In this way, obtain the asymptotic graph shown in Fig. 3(b), which has two attractors:

$$\begin{aligned} Q_*^{a,1} &= \{A_{12}^1 \times B_{21}^2\} = \{0100\} \\ Q_*^{a,2} &= \{A_{13}^2 \times B_{31}^3, A_{13}^2 \times B_{32}^4, A_{23}^3 \times B_{31}^3, A_{23}^3 \times B_{32}^4\} = \{1000, 1010, 1001, 1011\}. \end{aligned}$$

Comparison with G_*^I (Fig. 3(a)) shows that the asymptotic graph exactly recovers the two attractors of the full interconnected system, as expected.

3.2 Extending the asynchronous asymptotic graph, G_*^{ext}

In the case of the asynchronous asymptotic graph, to improve its construction and avoid the generation of spurious attractors, the idea is to extend the vertex set \mathcal{V}_* to include further components. This new set will be called $\bar{\mathcal{V}}_*$ and the new asymptotic graph is denoted G_*^{ext} .

An analysis of asynchronous asymptotic graphs with failures shows that spurious attractors may appear due to output changes along the pathways followed by the states of an attractor A_u^i in a state transition graph $G_*^{A,\tilde{u}}$ with $\tilde{u} \neq u$ (see the Example in Section 5). These pathways and the corresponding sequence of outputs “forgotten” in the construction of G_*^a (which keeps only the final state of the pathway, by definition).

To identify the appropriate new components, the idea is to analyze the pathways of each state of each attractor X_ν^i along the other partial graphs $G_*^{X,\tilde{\nu}}$, with $\tilde{\nu} \neq \nu$, until a change in the output is detected, as follows (for clarity, the case of module $X = A$ will be described):

- (i) Compute the strongly connected components (SCCs) of each state transition graph $G_*^{A,u}$ and its terminal SCCs (or attractors). Collect its attractors in $\mathcal{A}_u = \{A_u^i : i = 1, \dots, L^{A,u}\}$.
- (ii) Pick an attractor A_u^i , suppose it contains the states $\{r_1, \dots, r_k\}$, and look at all the possible forward pathways for each r_ℓ in the other graphs $G_*^{A,\tilde{u}}$ with $\tilde{u} \neq u$, for instance,

$$P_{\ell_1} : r_\ell \rightarrow s_1 \rightarrow s_2 \rightarrow \dots, \text{ in } G_*^{A,\tilde{u}},$$

Along each path, each state has its own output $h_A(s_i)$.

- (iii) For each pathway P_{ℓ_k} of each state r_ℓ , pick the first state s_i that has a different output from r_ℓ , that is $h_A(s_i) = \tilde{\alpha} \neq h_A(r_\ell) = \alpha$.
- (iv) This state s_i belongs to some strongly connected component S_u of the graph $G_*^{A,u}$. Add this SCC to the set of attractors: $\mathcal{A}_u = \mathcal{A}_u \cup \{S_u\}$.

Repeat steps (i)-(iv) for all $u \in \{1, \dots, 2^{p_A}\}$ and then for module B , for all $v \in \{1, \dots, 2^{p_B}\}$, to produce the extended sets \mathcal{A}_u and \mathcal{B}_v . The next step is to divide each component of these sets into semi-SCCs with the same output: $\bar{A}_{u\alpha}^i = \{a \in \bar{A}_u^i : h_A(a) = \text{bool}(\alpha)\}$ and $\bar{B}_{v\beta}^j = \{b \in \bar{B}_v^j : h_B(b) = \text{bool}(\beta)\}$. Collecting all the semi-SCCs into:

$$\mathcal{S}_A = \{\bar{A}_{u\alpha}^i : i = 1, \dots, \bar{L}^A\}, \quad \mathcal{S}_B = \{\bar{B}_{v\beta}^j : j = 1, \dots, \bar{L}^B\},$$

the set of vertices for the extended asynchronous asymptotic graph is thus:

$$\bar{\mathcal{V}}_* = \{\bar{A}_{u\alpha}^i \times \bar{B}_{v\beta}^j : i = 1, \dots, \bar{L}^A, j = 1, \dots, \bar{L}^B\}.$$

The new set of edges $\bar{\mathcal{E}}_*$ is computed as before (5).

To test this method, we applied it to 750 randomly generated pairs of modules. The modules have $N_A = N_B \in \{2, 3, 4, 5, 6\}$ and inputs $p_A = p_B \in \{1, 2, 3\}$. Each module was obtained by randomly generating the Boolean truth tables for $G_*^{X,\nu}$, $\nu \in \{1, \dots, 2^{p_X}\}$. The results obtained with this extended method (Fig. 4) indicate that the spurious attractor problem is solved for about 99.8% of the cases. However, the new G_*^{ext} is still not exact and it is much larger to calculate, since $|G_*^{ext}| > |G_*^I|$, except for modules with dimension above $N_X = 6$.

These results also suggest that the addition of other SCCs to the sets \mathcal{S}_A and \mathcal{S}_B will further improve the asymptotic graph. For instance, by successively adding the SCCs corresponding to a second or third change of output along the pathways P_{ℓ_k} .

Indeed, this joins the result shown in [40] for another graph construction, called the *cross-graph*, G^{cr} : this graph is constructed from *all pairs of all SCCs* of $G_*^{X,\nu}$. A theorem shows that there is a bijection between the attractors of G^{cr} and G_*^I (i.e. G^{cr} recovers exactly all attractors of G_*^I). This is not surprising, since G^{cr} virtually contains all states of G_*^I .

The difficulty is that G^{cr} (and possibly other extensions of G_*^{ext}) is as costly to compute as the graph G_*^I itself, so it is not an efficient method for large networks. Nevertheless, the successive constructions G_*^a , G_*^{ext} , ..., G^{cr} provide a clear illustration of the organization of asynchronous dynamical behavior.

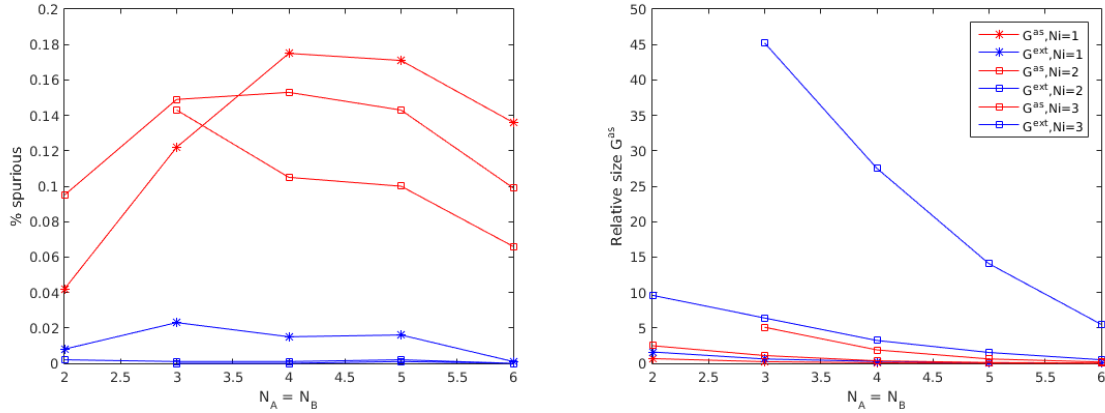


Figure 4: Performance of the extended asymptotic graph method for asynchronous networks (darker curves, G^{ext}) and comparison with original method (lighter curves, G_*^a), for randomly generated modules, and interconnected networks with $p_A = 1, 2, 3$. Left: the percentage of failure (i.e., the generation of spurious). Right: the sizes of both asymptotic graphs relative to the size of the full network G_*^I .

4 The synchronous asymptotic graph, G^a

To construct the asymptotic graph in the synchronous case, one could follow a similar reasoning and define the edges of the asymptotic graph by asking that both the a and b states change simultaneously:

$$(A_{u\alpha}^i, B_{v\beta}^j) \rightarrow (A_{\beta\tilde{\alpha}}^{\tilde{i}}, B_{\alpha\tilde{\beta}}^{\tilde{j}}).$$

However, a few examples showed that this strategy may not only generate spurious attractors (as in the asynchronous case), but also miss finding some of the attractors of the synchronous G^I . This is therefore not a favorable strategy for constructing a synchronous asymptotic graph.

To improve the construction and guarantee some result, the asymptotic graph can be constructed according to an iterative procedure, as follows.

Step 1: Construct the set of vertices \mathcal{W} The initial set of vertices is \mathcal{V} , constructed as in the asynchronous case (4). Then, given a set of nodes \mathcal{W}_k , compute their direct successors according to (1) to form \mathcal{W}_{k+1} :

$$\begin{aligned}\mathcal{W}_0 &:= \{A_{u\alpha}^i \times B_{v\beta}^j : i = 1, \dots, L^A, j = 1, \dots, L^B\}, \\ \mathcal{W}_{k+1} &:= \{W : W = (a^+, b^+), \text{ for } (a, b) \in V, \text{ all } V \in \mathcal{W}_k\} \setminus (\cup_{\ell=0}^k \mathcal{W}_\ell)\end{aligned}\quad (7)$$

where L^A, L^B are the total number of semi-attractors of modules A and B (respectively) under synchronous updates, and $a^+ = f_A(a; h_B(b))$ and $b^+ = f_B(b; h_A(a))$. (Since the state space is finite there will eventually be some \hat{k} such that $\mathcal{W}_{\hat{k}} = \emptyset$.) The set of nodes for the synchronous asymptotic graph G^a is then:

$$\mathcal{W} = \cup_{k=0}^{\hat{k}-1} \mathcal{W}_k. \quad (8)$$

Step 2: Construct the set of edges \mathcal{E} The set of edges is based on synchronous updates:

$$\mathcal{E} = \{(V, W) \in \mathcal{W} : V = (a, b) \text{ and } W = (a^+, b^+), V, W \in \mathcal{W}\}. \quad (9)$$

As a last remark, in theory, the graph G^a may be as long to compute as the full graph G^I . This is however not the case in practice (see examples below).

Step 3: Attractor computation In the synchronous case, since G^a is a subgraph of G^I , all attractors of G^a are guaranteed to be true attractors of G^I . It may, however, happen that not all attractors of the full network are recovered, in contrast to the asynchronous case.

Theorem 2 *In the case of synchronous networks, if Q^a is an attractor of G^a , then Q^a contains an attractor of G^I .*

Proof: Let Q^a be an attractor of G^a and let $\mathcal{B}(Q^a)$ represent its basin of attraction. Then, by definition of the synchronous asymptotic graph, there is at least one element of Ω_I of the form $V = (A_{u\alpha}^i, B_{v\beta}^j) \in \mathcal{B}(Q^a)$ (since the set of vertices of G^a contains \mathcal{W}_0 , (7)). Again, by definition of the synchronous asymptotic graph, all reachable states from V in G^I , $\mathcal{R}(V; G^I)$, are also contained in \mathcal{W} and, namely, Q^a contains the attractor corresponding to the path in $\mathcal{R}(V; G^I)$. In other words, Q^a contains an attractor of G^I .

Example For the network (2), the synchronous transition graphs $G^{A,u}$ and $G^{B,u}$ are shown in Fig. 2(b) and the sets of semi-attractors are:

$$\begin{aligned}\mathcal{A}(G^{A,1}) : & \quad A_{11}^1 = \{00\}, A_{14}^2 = \{11\}, A_{12}^3 = \{01\}, A_{13}^4 = \{10\} \\ \mathcal{A}(G^{A,2}) : & \quad A_{23}^5 = \{10\} \\ \mathcal{A}(G^{B,1}) : & \quad B_{11}^1 = \{00\} \\ \mathcal{A}(G^{B,2}) : & \quad B_{21}^2 = \{00\} \\ \mathcal{A}(G^{B,3}) : & \quad B_{31}^3 = \{00, 10\}, B_{32}^4 = \{01, 11\} \\ \mathcal{A}(G^{B,4}) : & \quad B_{41}^5 = \{10\}.\end{aligned}\quad (10)$$

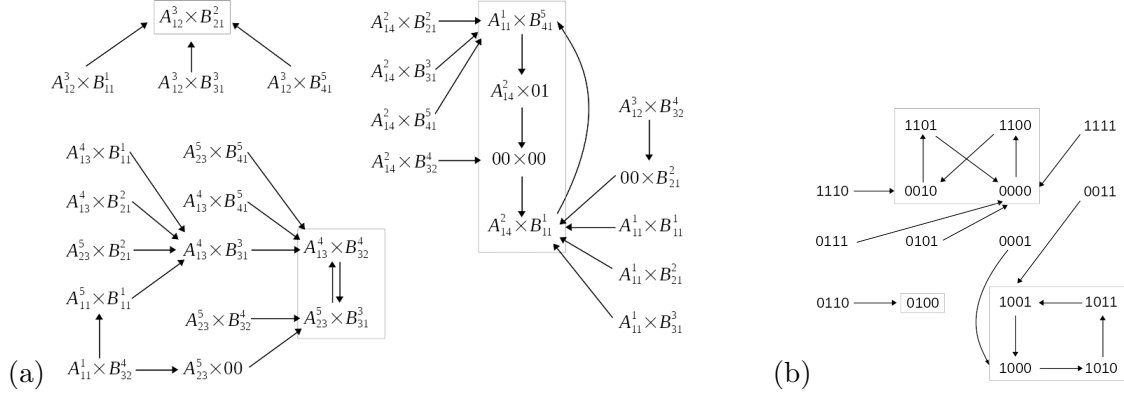


Figure 5: (a) The synchronous asymptotic graph and (b) the full network state transition graph for the interconnection of modules Σ_A and Σ_B in (2).

All semi-attractors are also true attractors, except for two pairs $A_{11}^1 \cup A_{14}^2 = \{00, 11\}$ and $B_{31}^3 \cup B_{32}^4 = \{00, 01, 10, 11\}$ organized into same-output semi-attractors. There are thus $5 \times 5 = 25$ vertices in \mathcal{V} . According to the iterative procedure (7), the following four vertices need to be added: 00×00 , $00 \times B_{21}^2$, $A_{14}^2 \times 01$, $A_{23}^5 \times 01$. Fig. 5(a), represents depicts the synchronous asymptotic graph which has three attractors:

$$\begin{aligned} Q^{a,1} &= A_{12}^3 \times B_{21}^1 = \{0100\} \\ Q^{a,2} &= \{A_{11}^1 \times B_{41}^5, A_{14}^2 \times 01, A_{14}^2 \times B_{11}^1, 00 \times 00\} = \{0000, 0010, 1100, 1101\}, \\ Q^{a,3} &= \{A_{13}^4 \times B_{32}^4, A_{23}^5 \times B_{31}^3\} = \{1000, 1010, 1001, 1011\}. \end{aligned}$$

Comparison with G^I (Fig. 5(b)) shows that the synchronous asymptotic graph exactly recovers the attractors of the full interconnected system.

5 The asymptotic graph, for mixed strategy networks, G_{mx}^a

The results in Sections 3 and 4 suggest a natural application of the asymptotic graph method for mixed-strategy networks. Assume that a network Σ_M with graph G_{mx}^I is synchronous in blocks, for instance composed of two groups of variables, $x = (a, b)$, and within each group a_1, \dots, a_k or b_1, \dots, b_ℓ the variables are synchronously updated. The choice to update either group a or group b is according to an asynchronous strategy.

To apply the asymptotic graph method, it is intuitive to partition the network into two modules, each containing one of the synchronous blocks of variables. For each module compute the synchronous graphs $G^{X,u}$ and their corresponding attractors $\mathcal{A}(G^{X,u})$. Using these attractors, construct the asymptotic graph as in the asynchronous case, $G_{mx}^a = (\mathcal{V}_{mx}, \mathcal{E}_{mx})$.

Then, the attractors of G_{mx}^a will contain (a representative of) all attractors of G_{mx}^I : $\mathcal{A}(G_{mx}^a) \supset \mathcal{A}(G_{mx}^I)$. Intuitively, this is because the attractors of $G^{X,u}$ represent each basin of attraction of each of the synchronous blocks.

To facilitate the analysis, we now introduce a *projection function*, $\pi : \mathcal{A}(G^{X,u}) \rightarrow \Omega_X$ which returns all the states contained in a given attractor of $G^{X,u}$ and a *grouping function*, $\psi : \mathcal{A}(G_{mx}^I) \rightarrow \mathcal{V}_{mx}$, which returns all the vertices of G_{mx}^a “contained” in an attractor of G_{mx}^I :

$$\psi(Q) = \{(A_{u\alpha}, B_{v,\beta}) \in \mathcal{V}_{mx} : (a, b) \in Q \text{ where } a \in \pi(A_{u\alpha}), b \in \pi(B_{v,\beta})\}.$$

The equivalent of Theorem 1 for a mixed block-synchronous strategy can now be stated. The proof follows the same argument as in [8].

Theorem 3 If Q is an attractor of G_{mx}^I , then $\psi(Q)$ contains an attractor of G_{mx}^a .

Proof: Let $(a, b) \in Q$ with a a vertex of Σ_A and b a vertex of Σ_B . Let $\alpha = h_A(a)$, $\beta = h_B(b)$ and consider the attractors $A_{\beta\alpha_0}$, $B_{\alpha\beta_0}$ such that $a \in \mathcal{B}(A_{\beta\alpha_0}; G^{A,\beta})$, $b \in \mathcal{B}(B_{\alpha\beta_0}; G^{B,\alpha})$.

Part (a). First, show that $\psi(Q)$ is not empty: by the block-synchronous strategy, we have $\mathcal{R}(a; G^{A,\beta}) \times \{b\} \subset Q$ and also $\{a\} \times \mathcal{R}(b; G^{B,\alpha}) \subset Q$, which implies $A_{\beta\alpha_0} \times B_{\alpha\beta_0} \in \psi(Q)$.

Part (b). To show that $\psi(Q)$ contains an attractor of G_{mx}^a , it suffices to show that $\psi(Q)$ contains all successors of its elements (in G_{mx}^a). So let $A_{u\alpha} \times B_{v\beta} \in \psi(Q)$. By definition of the mixed-mode asymptotic graph, its successors are of the form $A_{\beta\alpha_1} \times B_{v\beta}$ or $A_{u\alpha} \times B_{\alpha\beta_1}$. But, if $(a_0, b_0) \in \pi(A_{u\alpha}) \times \pi(B_{v\beta})$ then also $(a_0, b_0) \in Q$ and, from Part (a), we have $\mathcal{R}(a_0; G^{A,\beta}) \times \{b_0\} \subset Q$ and also $\{a_0\} \times \mathcal{R}(b_0; G^{B,\alpha}) \subset Q$. But this implies $A_{\beta\alpha_1} \times B_{v\beta} \in \psi(Q)$ and $A_{u\alpha} \times B_{\alpha\beta_1} \in \psi(Q)$, as wanted.

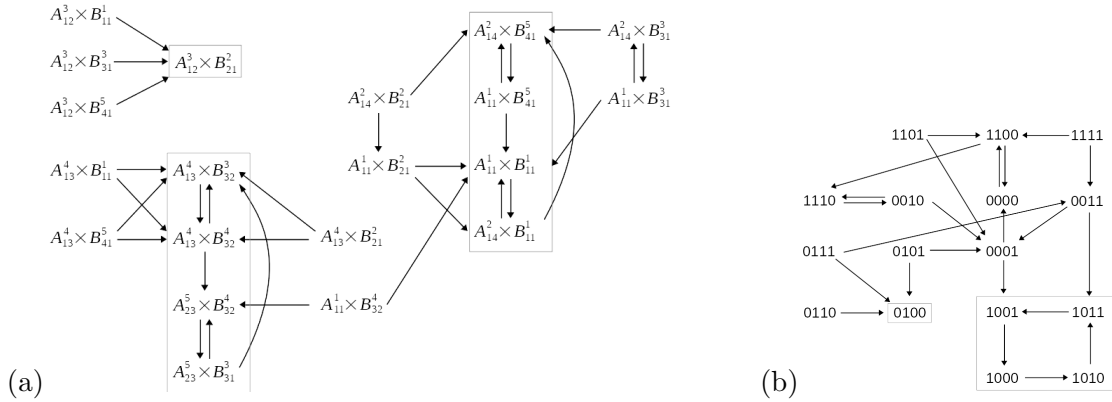


Figure 6: (a) The mixed updates asymptotic graph and (b) the full network state transition graph for the interconnection of modules Σ_A and Σ_B in (2).

Example Suppose that the two modules Σ_A and Σ_B given in (2) are both synchronously updated, but their interconnection is asynchronous. To construct the asymptotic graph G_{mx}^a , use the synchronous modules transition graphs $G^{X,u}$ shown in Fig. 2(b) and then construct the asymptotic graph using an asynchronous strategy. In this case, the sets of semi-attractors are the same as in the synchronous case (10), so that \mathcal{V} has $5 \times 5 = 25$ vertices in G_{mx}^a . Fig. 6(a), The mixed strategy asymptotic graph has three attractors:

$$\begin{aligned} Q_{mx}^{a,1} &= \{A_{12}^3 \times B_{21}^2\} = \{0100\}, \\ Q_{mx}^{a,2} &= \{A_{11}^1 \times B_{11}^1, A_{11}^1 \times B_{41}^5, A_{14}^2 \times B_{11}^1, A_{14}^2 \times B_{41}^5\} = \{0000, 0010, 1100, 1110\}, \\ Q_{mx}^{a,3} &= \{A_{13}^4 \times B_{31}^3, A_{13}^4 \times B_{32}^4, A_{23}^5 \times B_{31}^3, A_{23}^5 \times B_{32}^4\} = \{1000, 1010, 1001, 1011\}. \end{aligned}$$

However, Fig. 5(b) shows that the full network G_{mx}^I has only two attractors, corresponding to $Q_{mx}^{a,1}$ and $Q_{mx}^{a,3}$. It follows that $Q_{mx}^{a,2}$ is a *spurious* attractor, which does not correspond to any true attractor of G_{mx}^I . To understand the origin of this spurious result, compare the edges linking the following equivalent vertices in G_{mx}^I and G_{mx}^a :

$$\begin{array}{ccc} 0010 & 0000 & A_{11}^1 \times B_{41}^5 \rightarrow A_{11}^1 \times B_{11}^1 \\ & \nearrow \uparrow & \uparrow \\ & 0001 & A_{11}^1 \times B_{32}^4 \\ & \downarrow & \downarrow \\ & 1001 & A_{23}^5 \times B_{32}^4 \end{array}$$

and note that the edge $A_{11}^1 \times B_{41}^5 \rightarrow A_{11}^1 \times B_{32}^4$ is not allowed in G_{mx}^a , by definition (see edge rule (5)). Note also that $0010 \rightarrow 0001 \rightarrow 1001$ is the only pathway in G_{mx}^I that allows transitions from the states in set $Q_{mx}^{a,2}$ to those in set $Q_{mx}^{a,3}$. The definition of the edges of G_{mx}^a together with the lack of redundancy among pathways in G_{mx}^I originates a spurious attractor in G_{mx}^a .

As before, this result can be extended to the interconnection between 3 or more synchronous blocks. Furthermore, if the strategy among blocks is asynchronous, it is clear that *each block could follow any updating strategy*, since only its state transition graphs $G^{X,u}$, $u \in \{1, 2, \dots, 2^{p_X}\}$, are needed to construct the asymptotic graph.

6 The synchronous vs. asynchronous dynamics dichotomy

The different dynamics induced by synchronous or asynchronous updating strategies is well illustrated through the construction of the asymptotic graphs.

In practice, we can compute all or most of the attractors of the interconnected network using only the knowledge of the two individual modules, through the computation of a new graph of (much) reduced dimension, the asymptotic graph. Each strategy – either updating all variables simultaneously or only one at a time – leads to a different construction for the asymptotic graph and to two apparently opposite results:

$$\mathcal{A}(G^I) \supseteq \mathcal{A}(G^a), \quad \mathcal{A}(G_{mx}^I) \subseteq \mathcal{A}(G_{mx}^a), \quad \mathcal{A}(G_*^I) \subseteq \mathcal{A}(G_*^a).$$

In asynchronously interconnected networks, it appears that the information on the asymptotic behavior is completely included in the state transition graphs of the two separate modules, and this for any possible pair of modules. The asymptotic graph scheme may sometimes introduce a false attractor. Roughly speaking, the asynchronous nature of the dynamics is reminiscent of a slow/fast timescale separation, since each part of an attractor (either the A or B part) is fixed while the other part evolves rapidly inside its own module: the dynamics within each module is “fast” when compared to the timescale of the interconnection. Thus, the asynchronous asymptotic graph contains one representative of each family of pathways leading to any given attractor. In some particular cases, the families of pathways are not adequately represented in G_*^a , thereby leading to the appearance of a spurious attractor as illustrated by the example in Section 5.

In contrast, in synchronously interconnected networks, by construction the asymptotic graph contains actual pathways of G^I (those starting from an initial choice of vertices, \mathcal{W}_0), so it cannot introduce any spurious attractors. In synchronous networks, each state has a unique successor and converges to a single attractor. The basins of attraction are pairwise disjoint and deterministically associated with a unique attractor. So, in general, the attractors associated to a pair of modules Σ_A, Σ_B for Σ_I may not sample appropriately all the basins of attraction, hence some attractors of G^I will be “forgotten” in G^a . This is the case even in straightforward networks such as the positive loop of size $n \geq 4$.

This difference in the structure of asynchronous and synchronous networks joins the work of Demongeot and colleagues [13] who have analysed the basins of attraction of synchronous networks, their sizes and the distances between them, as indicators of robustness. A small distance between two basins of attraction means that perturbations to an initial configuration are more likely to induce a switch from one basin to another, and hence to change the asymptotic behavior of the network.

The main disadvantage of the asymptotic graph construction is the possibility of generating spurious attractors in the case of asynchronous updates, or the failure to recover all attractors

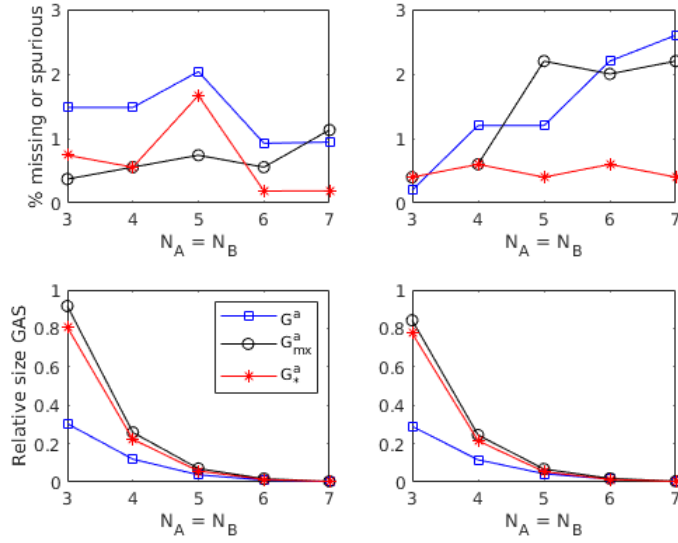


Figure 7: Performance of the asymptotic graph method for synchronous (blue curves), mixed (black curves), or asynchronous (red curves) interconnected networks. We considered two classes of networks: Horn Boolean functions (left column) and unate cascade functions (right column). For each class and each N_A , 500 networks were generated, formed by a pair of modules of equal size $N_A = N_B \in \{3, 4, 5, 6, 7\}$ and $N_{in} = 2$. For the three strategies, the corresponding full graphs and asymptotic graphs were computed. The plots compare percentage of failures (top) and the sizes of the asymptotic graph relative to the size of the full network, $|G^a|/|G^I|$ (bottom).

under synchronous updates. However, our tests with randomly generated networks show that these errors are very small and decrease with size for networks with some structure (below 2%, see Figure 7) and applications to biological networks modules has never shown any of these two “errors”.

A quick comparison of the three strategies is shown in Figure 7. Two classes of Boolean functions were considered: unate cascade functions as characterized in [25], and Horn functions as characterized in [11], for n variables:

$$\begin{aligned} \text{Unate cascades:} \quad & f(x) = \hat{x}_{\sigma(1)} \diamond_1 (\hat{x}_{\sigma(2)} \diamond_2 (\dots (\hat{x}_{\sigma(n-1)} \diamond_{n-1} \hat{x}_{\sigma(n)}) \dots)) , \\ \text{Horn functions:} \quad & f(x) = \bigvee_{i=1}^m \left(\bigwedge_{j \in P_i} x_j \bigwedge_{k \in Q_i} \neg x_k \right) \end{aligned}$$

where σ is a permutation of $\{1, \dots, n\}$, \hat{x} is either x or $\neg x$, and \diamond_i represents either the logical AND or the logical OR; for Horn functions $1 \leq m \leq 6$, $0 \leq |P_i| \leq n$ and $0 \leq |Q_i| \leq 1$, that is, each term in a Horn function has at most one negated variable. To generate Horn functions, the integers m , $|P_i|$, and $|Q_i|$ were randomly chosen out of a uniform distribution in the given intervals. To obtain unate cascade functions, a permutation and a sequence of $n - 1$ logical operations were randomly generated from uniform distributions. For the computation of each of the three asymptotic graphs for each class, A total of 500×5 networks were randomly generated as pairs of modules with $N_A = N_B \in \{3, 4, 5, 6, 7\}$ and $N_{in} = 2$, for each class (each symbol corresponds to an average over 500 networks). For each of these networks, we computed the three asymptotic graphs and the full interconnected graph and compared the attractors. It is immediate to observe that the asynchronous strategy gives the most accurate results, with the lowest percentage of errors.

For the analysis of large networks, it is clear that synchronous updates have a lower computational cost. Thus, in view of Section 5, the most advantageous solution is to use a mixed strategy for analysis of interconnections: consider synchronous individual modules and then construct an asynchronous asymptotic graph. In cases where each individual module has its own time-scale and their communication happens at a slower pace, mixed strategies are a good option.

7 Composition of biological networks by feedback interconnection

A recurrent problem in biology is to study the emergent dynamics arising from the coupling of two or more different phenomena [22, 4]. Although many biological phenomena are currently represented by mathematical models, there are no specific tools to systematically explore the interconnections between two existing models. Our asymptotic graph method addresses this problem by providing a framework to analyse the joint dynamics of two known networks. Given two or more previously developed models, our method requires only an investigation of the input-output connections between the two networks (in Fig. 1, finding $u = h_B(b)$ and $v = h_A(a)$).

To illustrate our method, four pairs of Boolean networks that model distinct phenomena in several organisms have been coupled to analyze the corresponding joint dynamics. These pairs are listed in Table 2 by order of size/complexity. (For a complete description and construction of the models, please refer to the bibliography cited in the Table.)

Following the discussion on Section 6, we will consider synchronous modules and then compare the synchronous and mixed asymptotic graphs.

Table 2: Composition of pairs of Boolean networks. The size of each module is given in parentheses (N_A and N_B state the number of variables). The last column lists the references where the original Boolean networks are constructed.

Organism	System A (N_A)	System B (N_B)	References
Cyanobacteria	Clock (5)	TTC (3)	[7],[16]
Mammalians	Cell cycle (10)	Clock (7)	[17],[10]
Vertebrates	T helper A (10)	T helper B (13)	[30]
<i>Arabidopsis thaliana</i>	Cell cycle (14)	GHRN (16)	[32],[20]

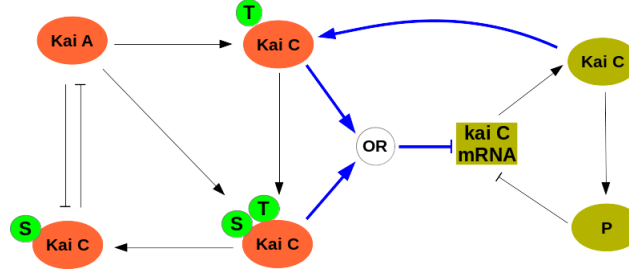


Figure 8: The interconnected cyanobacteria clock (left) and transcription/translation cycle (right). Bold blue arrows denote input/output connections. The protein KaiA affects KaiC-S (C_S) at a different rate than KaiC-T (C_T) and KaiC-TS (C_{TS}). Therefore, KaiA is represented by two variables, A_1 (low KaiA level) and A_2 (high KaiA level). The unphosphorylated protein Kai C is denoted by C_U .

The notation used throughout these examples is the same as before, using the lexicographical order for Boolean numbers: A_{25}^3 means that this semi-attractor belongs to the graph $G^{A,2}$, it has input “2” (Boolean 001) and output “5” (Boolean 100). The superscript “3” means that it is semi-attractor number 3 in the total count of semi-attractors of module A.

7.1 The cyanobacteria example

Circadian rhythms in cyanobacteria are widely studied and the corresponding mechanism is very well known: it is characterized by an ordered sequence of phosphorylations in the protein Kai C under the regulation of another protein, Kai A. This mechanism can be faithfully reproduced *in vitro* (see [35] and references therein). In living cyanobacteria, the clock mechanism interacts with the transcription/translation cycle (TTC) [16].

The two cyanobacteria modules The Boolean clock mechanism (Σ_A) was developed in [7] and a simple TTC circuit is composed by unphosphorylated protein Kai C (C_U) and its mRNA (R), and a “lumped” protein P closes the circuit:

$$\begin{aligned}
 \Sigma_A : \quad & A_1^+ = \neg C_S \vee A_2 \\
 & A_2^+ = \neg C_S \wedge A_2 \\
 & C_T^+ = u \wedge A_1 \\
 & C_{TS}^+ = A_1 \wedge C_T \\
 & C_S^+ = \neg A_2 \wedge C_{TS} \\
 \Sigma_B : \quad & R^+ = \neg v \wedge \neg P \\
 & C_U^+ = R \\
 & P^+ = C_U
 \end{aligned}$$

Based on [16], the interactions are as follows:

$$u = h_B(b) = C_U, \quad v = h_A(a) = C_T \vee C_{TS}.$$

Computation of the state transition graphs for each module shows that there are five semi-attractors for each module, as follows:

$$\begin{aligned} G^{A,1} : \quad & A_{11}^1 = \{10000\}, \quad A_{11}^2 = \{11000\}, \\ G^{A,2} : \quad & A_{21}^3 = \{00000, 00001, 10000\}, \quad A_{22}^4 = \{00111, 10100, 10110, 10111\}, \quad A_{22}^5 = \{111\mathbf{01}\} \end{aligned}$$

and

$$\begin{aligned} G^{B,1} : \quad & B_{11}^1 = \{000, 001, 100\}, \quad B_{12}^2 = \{011, 110, 111\}, \quad B_{11}^3 = \{101\}, \quad B_{12}^4 = \{010\}, \\ G^{B,2} : \quad & B_{21}^5 = \{000\}, \end{aligned} \tag{12}$$

Note that $A_{21}^3 \cup A_{22}^4$ form an attractor of Σ_A (under input 2), which corresponds to the circadian clock oscillatory orbit:

$$00000 \rightarrow 10000 \rightarrow 10100 \rightarrow 10110 \rightarrow 10111 \rightarrow 00111 \rightarrow 00001 \rightarrow 00000$$

where the Kai C protein is sequentially phosphorylated on its site T (10100), then T and S (10110), then only on site S (10111), which inhibits Kai A (00111), leading to repeat the cycle. Similarly, the attractor $B_{11}^1 \cup B_{12}^2$ represents the full TTC cycle with Kai C mRNA production (100) followed by protein production (110), which induces the full pathway (111) and leads to cycle repetition.

The cyanobacteria synchronous asymptotic graph Computation of the synchronous asymptotic graph leads to the transition graph shown in Fig. 11. This graph contains 52 states (instead of the $2^8 = 256$ of the full interconnected system), represented by products of semi-attractors or states $a \times b$ (i.e., Boolean states a of Σ_A and b of Σ_B) and two cyclic attractors:

$$\begin{aligned} Q^{a,1} : \quad & 00000 \times 100 \rightarrow 10000 \times 110 \rightarrow 10100 \times 111 \rightarrow 10110 \times 011 \rightarrow 10111 \times 001 \rightarrow \\ & \rightarrow 00011 \times 000 \rightarrow 00001 \times 000 \rightarrow \dots \end{aligned}$$

$$\begin{aligned} Q^{a,2} : \quad & 11000 \times 100 \rightarrow 11000 \times 110 \rightarrow 11100 \times 111 \rightarrow 11110 \times 011 \rightarrow 11110 \times 001 \rightarrow \\ & \rightarrow 11010 \times 000 \rightarrow 11000 \times 000 \rightarrow \dots \end{aligned}$$

The first attractor oscillates simultaneously through the clock and TTC orbits (except that 00111 is replaced by 00011, an equivalent state at this step), showing that the interconnected system has *synchronized clock and transcription/translation oscillations*, as expected for wild type cells.

The second attractor still cycles through TTC but the clock evolves among states which contain a high concentration of protein Kai A (A_{11}^2 and A_{22}^5), thus preventing the formation of C_S and subsequent re-initialization of the Kai proteins phosphorylation cycle. Such dynamics can indeed be observed experimentally [35]: a high expression of Kai A prevents circadian clock oscillations.

The cyanobacteria mixed mode asymptotic graph To compare updating strategies, the mixed mode asymptotic graph is shown in Fig. 12. It is composed of 25 states (only products of semi-attractors) and also contains two attractors:

$$Q_{mx}^{a,1} = \{A_{11}^1 \times B_{11}^1, A_{11}^1 \times B_{12}^2, A_{11}^1 \times B_{21}^5, A_{21}^3 \times B_{12}^2, A_{21}^3 \times B_{11}^1, A_{22}^4 \times B_{12}^2, A_{22}^4 \times B_{21}^5\}$$

$$Q_{mx}^{a,2} = \{A_{22}^5 \times B_{12}^2, A_{22}^5 \times B_{21}^5, A_{11}^2 \times B_{12}^2, A_{11}^2 \times B_{21}^5, A_{11}^2 \times B_{11}^1\}.$$

The two mammalian modules The cell cycle Boolean model (module Σ_A) is taken from [17] and has the following variables:

$$\begin{aligned}
CycD^+ &= CycD \\
Rb^+ &= (\neg CycD \wedge \neg CycE \wedge \neg CycA \wedge \neg CycB) \vee (p27 \wedge \neg CycD \wedge \neg CycB) \\
E2F^+ &= (\neg Rb \wedge \neg CycA \wedge \neg CycB) \vee (p27 \wedge \neg Rb \wedge \neg CycB) \\
CycE^+ &= \neg u \wedge (E2F \wedge \neg Rb) \\
CycA^+ &= (E2F \wedge \neg Rb \wedge \neg Cdc20 \wedge \neg(Cdh1 \wedge Ubc)) \vee (CycA \wedge \neg Rb \wedge \neg Cdc20 \wedge \neg(Cdh1 \wedge Ubc)) \\
p27^+ &= \neg CycD \wedge \neg CycE \wedge \neg CycA \wedge \neg CycB \\
Cdc20^+ &= CycB \\
Cdh1^+ &= (\neg CycA \wedge \neg CycB) \vee Cdc20 \vee (p27 \wedge \neg CycB) \\
Ubc^+ &= \neg Cdh1 \vee (Cdh1 \wedge Ubc \wedge (Cdc20 \vee CycA \vee CycB)) \\
CycB^+ &= \neg Cdc20 \wedge \neg Cdh1,
\end{aligned} \tag{13}$$

as described in [17], where $CycX$ represent the four cyclins involved in the cell cycle. The clock model (module Σ_B) is based on [10]:

$$\begin{aligned}
BMAL^+ &= \neg PCnuc \\
mPER^+ &= \neg v \wedge BMAL \\
mCRY^+ &= \neg v \wedge BMAL \\
pPER^+ &= mPER \\
pCRY^+ &= mCRY \\
PC^+ &= pPER \wedge pCRY \\
PCnuc^+ &= PC.
\end{aligned}$$

In the clock model, mX and pX denotes mRNA and protein corresponding to gene X , while PC denotes the complex formed by the proteins PER and CRY, and $PCnuc$ denotes this complex in the nucleus.

Testing interactions between modules Although there are currently many questions on the form of interaction between mammalian cell cycle and circadian clock [19], it seems clear that clock's $BMAL$ acts on the cell cycle, possibly at different stages. Conversely, no conclusive biological knowledge exists on how the cell cycle may affect the clock. To include a basic link, we have considered that during mitosis all gene expression is arrested (in this model, mitosis can be modeled as $Cdc20 \wedge CycB$). The interconnection between modules is thus given by (see Fig. 9):

$$u = h_B(b) = BMAL, \quad v = h_A(a) = Cdc20 \wedge CycB.$$

$BMAL$ acts negatively during G1, S or M-phases of the cell cycle. We analyzed three different interconnection models, one for each of these possibilities, and compared the results (see Table 4). The three cases give similar results in terms of joint behavior. For a closer analysis consider, for instance, $BMAL$ acting during G1 (here represented by a negative effect on cyclin

E). In this case, the attractors of each module are:

$$\begin{aligned}
G^{A,1} : \quad & A_{11}^1 = \{0100010100\}, \\
& A_{11}^2 = \{1000001110, 1000100011, 1001100000, 1010000110, 1011000100, 1011100100\}, \\
& A_{12}^3 = \{1000101011\}, \\
G^{A,2} : \quad & A_{21}^4 = \{0100010100\}, \\
& A_{21}^5 = \{1000001110, 1000100000, 1000100011, 1010000100, 1010000110, 1010100100\}, \\
& A_{22}^6 = \{1000101011\}, \\
\\
G^{B,1} : \quad & B_{11}^1 = \{0000000, 0000001, 0000011, 0001111, 0111111\}, \\
& B_{12}^2 = \{1000000, 1110000, 1111100, 1111110, 1111111\}, \\
& B_{11}^3 = \{0000010, 0001101, 0110000, 0110011, 0111110\}, \\
& B_{12}^4 = \{1000001, 1001100, 1001111, 1110010, 1111101\}, \\
& B_{11}^5 = \{0001100, 0001110, 0110001, 0111100, 0111101\}, \\
& B_{12}^6 = \{1000010, 1000011, 1001110, 1110001, 1110011\}, \\
& B_{11}^7 = \{0110010\}, B_{12}^8 = \{1001101\}, \\
G^{B,2} : \quad & B_{22}^9 = \{1000000\}
\end{aligned}$$

As expected, the attractors of the graph $G^{A,1}$ correspond exactly to those listed in [17]. Attractors A_{11}^1 and A_{21}^4 correspond to the quiescent cell state while the (full) attractor $A_{11}^2 \cup A_{12}^3$ corresponds to the known cell cycle progression. A similar cycle is also recovered in $G^{A,2}$, with the difference that states 1001100000, 1011000100, and 1011100100 are replaced, respectively, by 1000100000, 1010000100, and 1010100100: the Boolean sequence of the latter three equals that of the former three except in the 4th digit, which is set to 0. This is because $u = 2$ implies $CycE^+ \equiv 0$ (and $CycE$ is the 4th variable). In both cases, the semi-attractors A_{12}^3 and A_{22}^6 represent mitosis.

The clock mechanism admits a single steady state (B_{22}^9) in the case $v = 2$, which corresponds to mitosis. This makes sense, as all gene expression is arrested. Outside mitosis (case $v = 1$), there are four different oscillatory cycles ($B_{11}^1 \cup B_{12}^2$, $B_{11}^3 \cup B_{12}^4$, $B_{11}^5 \cup B_{12}^6$, and $B_{11}^7 \cup B_{12}^8$) where only the first two correspond to circadian oscillations.

Mammalian synchronous and mixed mode asymptotic graphs Among the different interaction schemes tested, all allow at least one cycle that captures joint oscillations of cell cycle and clock. For the scheme where BMAL affects $CycE$ (13), the synchronous asymptotic graph has five attractors, but only one of these recovers joint oscillations (Q^2), all others corresponding to a quiescent cell with oscillatory clock:

$$\begin{aligned}
Q^{a,1} &= A_{21}^4 \times (B_{11}^7 \cup B_{12}^8) \\
Q^{a,2} &= \{1000100000 \times 1110001, 1000100011 \times 0111100, 1000101011 \times 1001110, 1000001110 \times 1000011, \\
&\quad 1010000110 \times 0110001, 1011000100 \times 0001100, 1011100100 \times 1000010\} \\
Q^{a,3} &= (A_{11}^1 \cup A_{21}^4) \times (B_{11}^3 \cup B_{12}^4) \\
Q^{a,4} &= (A_{11}^1 \cup A_{21}^4) \times (B_{11}^1 \setminus \{0000000\} \cup B_{11}^5 \cup B_{22}^9 \cup B_{12}^2) \\
Q^{a,5} &= (A_{11}^1 \cup A_{21}^4) \times (B_{11}^5 \cup B_{12}^6)
\end{aligned}$$

Attractor $Q^{a,2}$ represents a joint oscillatory solution taking specific pairs (a, b) with $a \in A_{11}^2 \cup A_{12}^3$ or $a \in A_{21}^5 \cup A_{22}^6$ and $b \in B_{11}^5 \cup B_{12}^6$.

The mixed mode graph has also five attractors, which correspond to each of $Q^{a,i}$. In fact, we can see from Fig. 14 that there is set equality $Q^{a,i} = Q_{mx}^{a,i}$ for $i = 1, 3, 4, 5$ but strictly inequality for $Q^{a,2} \subset Q_{mx}^{a,2}$.

The attractors $Q^{a,i}$ $i = 1, 3, 4, 5$ represent quiescent cells with ongoing circadian oscillations (as observed in hair cells [33]), while $Q^{a,2}$ represents the joint cell division cycle and clock oscillatory behavior. The mixed mode asymptotic graph shows how this joint behavior emerges from the combination of the module's periodic orbits (see left attractor in Fig. 14). Merging semi-attractors that belong to the same attractor, $Q_{mx}^{a,2}$ can be represented in the compact form:

$$\begin{array}{ccc} A_{12}^3 \times B_{22}^9 & \leftarrow & A_1^2 \times B_1^1 \\ \downarrow & & \updownarrow \\ A_2^5 \times B_{22}^9 & \hookrightarrow & A_2^5 \times B_1^1 \end{array}$$

where $A_1^2 = A_{11}^2 \cup A_{12}^3$, $A_2^5 = A_{21}^5 \cup A_{22}^6$, and $B_1^1 = B_{11}^1 \cup B_{12}^2$. The cell cycle and clock may jointly oscillate and alternate states with a regular cycle of cyclin E (present mostly through S phase and mitosis) or eventually switch to a joint cycle with absence of cyclin E. However, at mitosis (A_{12}^3), the clock may switch to its steady state (B_{22}^9), which leads directly to a full degradation of cyclin E in the cell cycle (A_2^5).

7.3 T helper cells regulatory network

The third example analyzes the regulatory network developed in [30] to describe the differentiation of T helper cells, which are part of the vertebrate immune system, into one of three classes: Th0 precursor cells and Th1, Th2 effector cells. Network reconstruction is discussed in [30], it involves 19 variables and four external input variables, $X_e \in \{IFN\beta, IL12, IL18, TCR\}$. For the analysis in [30], these four inputs are all set to 0 but here, these external inputs are treated as constant variables, setting $X_e^+ = X_e$ to allow for greater generality in the results. Thus, the 23 variable network was first split into two modules, of 10 and 13 variables, respectively:

$$\begin{array}{lcl} \Sigma_A : & GATA3^+ & = (GATA3 \vee STAT6) \wedge \neg Tbet \\ & IFN\beta^+ & = IFN\beta \\ & IFN\beta R^+ & = IFN\beta \\ & IL4^+ & = GATA3 \wedge \neg STAT1 \\ & IL4R^+ & = IL4 \wedge \neg SOCS1 \\ & JAK1^+ & = u \wedge \neg SOCS1 \\ & SOCS1^+ & = STAT1 \vee Tbet \\ & STAT1^+ & = IFN\beta R \vee JAK1 \\ & STAT6^+ & = IL4R \\ & Tbet^+ & = (STAT1 \vee Tbet) \wedge \neg GATA3 \end{array}$$

$$\begin{aligned}
IFN\gamma^+ &= (IRAK \vee NFAT \vee STAT4 \vee v_3) \wedge \neg STAT3 \\
IFN\gamma R^+ &= IFN\gamma \\
IL10^+ &= v_1 \\
IL10R^+ &= IL10 \\
IL12^+ &= IL12 \\
IL12R^+ &= IL12 \\
\Sigma_B : \quad IL18^+ &= IL18 \\
IL18R^+ &= IL18 \wedge \neg v_2 \\
IRAK^+ &= IL18R \\
NFAT^+ &= TCR \\
STAT3^+ &= IL10R \\
STAT4^+ &= IL12R \wedge \neg v_1 \\
TCR^+ &= TCR
\end{aligned}$$

where the interconnection between modules is given by:

$$u = h_B(b) = IFN\gamma R, \quad v = h_A(a) = (GATA3, STAT6, Tbet)'.$$

Module A is single input and has the following 12 semi-attractors:

$$\begin{aligned}
G^{A,1} : \quad A_{11}^1 &= \{0000000000\}, \quad A_{12}^2 = \{0000001001\}, \quad A_{12}^3 = \{0110001101\}, \quad A_{17}^4 = \{1001100010\}, \\
&\quad A_{15}^5 = \{1110001100\}, \\
G^{A,2} : \quad A_{22}^6 &= \{0000001001\}, \quad A_{22}^7 = \{0110001101\}, \\
&\quad A_{25}^8 = \{1000001000, 1001000000, 1001110000\}, \quad A_{27}^9 = \{1000001110, 1000111110, 1001110110\}, \\
&\quad A_{25}^{10} = \{1000111000\}, \quad A_{27}^{11} = \{1001000110\}, \quad A_{25}^{12} = \{1110001100\}.
\end{aligned}$$

Module B has 3 inputs, and therefore eight fixed input graphs $G^{B,v}$, with altogether 64 single state attractors (not listed here).

For the interconnection of the two systems, the synchronous and mixed asymptotic graphs give similar results, both with 33 single state attractors, which can be divided into the following five groups:

$$\begin{aligned}
A_{11}^1 \times B_{11}^1 &= \{0000000000\} \times \{00000000000000\}, \\
A_{17}^4 \times \{0011***00*10*\}, \quad A_{15}^5 \times \{0011*****10*\}, \\
A_{22}^6 \times \{1100*****0**\}, \quad A_{22}^7 \times \{1100*****0**\},
\end{aligned}$$

where the symbol $*$ indicates that the corresponding digit may equal either 0 or 1. In the particular case where all the external input variables are set to 0, $X_e \equiv 0$, there are only 3 attractors for the full T helper cell regulatory network, as expected. Indeed, this was the only case considered in [30], which lists the three attractors corresponding to the three T helper cell phenotypes, Th0, Th1, and Th2.

Our analysis was more general, since the four external input variables (X_e) were allowed to take all possible combinations of 0,1 values, leading to a total of 33 distinct attractors for the T helper cell network. However, notice that these attractors follow some specific patterns, and five distinct groups can be identified, according to the cytokines expressed or not in each attractor. Furthermore, each group of attractors can then be classified as a representative of a distinct T helper cell phenotype, as a function of 10 cytokines and proteins that typically discriminate between the phenotypes.

As summarized in [30], precursor T helper cells, or Th0, do not produce any of the cytokines represented in this model. The interconnected network (Σ_A, Σ_B) describes the differentiation

into the two types of effector cells. Th1 type cells are characterized by high expression of cytokine $IFN\gamma$, protein $SOCS1$, and transcription factor $Tbet$. In contrast, the dominant characteristic of Th2 cells is a high expression of cytokine $IL4$ and its receptor $IL4R$. It is known that $SOCS1$ inhibits the $IL4$ pathway, hence $SOCS1$ is hardly present in Th2 cells. Moreover, it appears that $GATA3$ forms a positive feedback loop with $IL4$, hence it is also expressed in Th2 cells. Another cytokine, $IL10$, is also observed in Th2 cells: its expression is enhanced by $IL4$ and depends on the presence of $STAT3$.

Table 3: Classification of attractors into T helper cell phenotypes.

Variable	$A_{11}^1 \times B_{11}^1$	$A_{17}^4 \times$ $\{0011 \dots 00 \cdot 10 \cdot\}$	$A_{15}^5 \times$ $\{0011 \dots \dots \cdot 10 \cdot\}$	$A_{22}^6 \times$ $\{1100 \dots \dots \cdot 0 \cdot \cdot\}$	$A_{22}^7 \times$ $\{1100 \dots \dots \cdot 0 \cdot \cdot\}$
$IFN\gamma$	0	0	0	1	1
$IFN\gamma R$	0	0	0	1	1
$IL10$	0	1	1	0	0
$IL10R$	0	1	1	0	0
$IL4$	0	1	0	0	0
$IL4R$	0	1	0	0	0
$STAT3$	0	1	1	0	0
$GATA3$	0	1	1	0	0
$SOCS1$	0	0	1	1	1
$Tbet$	0	0	0	1	1
$IFN\beta$	0	0	1	0	1
Cell type	Th0	Th2	Th1p	Th1	Th1

Indeed, all the cytokines and proteins that distinguish between effector cell types are constant in each of the five attractor families, as seen in Table 3. Concerning the external inputs, only $IFN\beta$ has constant expression in each group.

It is clear that $A_{11}^1 \times B_{11}^1$ represents precursor cells, Th0, with no expressed variables. There are two attractor groups (columns five and six) that correspond to Th1 phenotype, with all the required proteins expressed: $IFN\gamma$, $IFN\gamma R$, $SOCS1$, and $Tbet$. There is one group (column three) which exactly corresponds to phenotype Th2, as it expresses both $IL4$, $IL10$ and their receptors, as well as $GATA3$ and $STAT3$.

A fifth attractor group (column four) is identified, representing an intermediate type of cell which we classified as “pre- $Th1$ ” cell phenotype. While this group expresses most of Th2 characteristic proteins, it also expresses the Th1 protein $SOCS1$, which inhibits the dominant protein in Th2, $IL4$. Therefore, this group of attractors cannot be said to represent Th2. One of the differences between Th2 and Th1p is in the fact that Th1p is stimulated by external input $IFN\beta$. Experimental evidence [3] shows that $IFN\beta$ promotes Th1 cell maturation, by increasing $IFN\gamma$ production.

The T helper cell network does reproduce this fact, as shown in Fig. 10: since both $GATA3$ and $Tbet$ have self-loops, it suffices to apply a perturbation (to $Tbet$ for instance) to invert the expression levels of $GATA3$ and $Tbet$, which will in turn lead to the expression of the other proteins in a Th1 phenotype. Conversely, it can also be remarked that suppression of external input $IFN\beta$ will lead to loss of $SOCS1$ expression and subsequent de-repression of

IL4R, which would determine a Th2 phenotype.

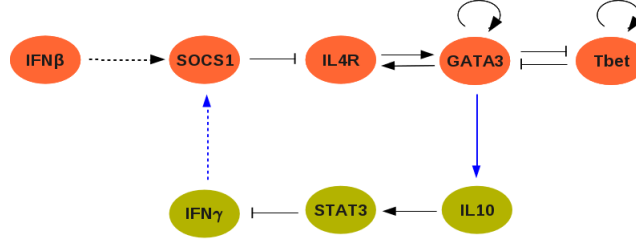


Figure 10: Partial visualization of the T helper cell network, containing only the nodes and edges involved in maturation of Th1p towards Th1 or Th2, as discussed in Section 7.3. Σ_A nodes are coloured red and Σ_B nodes are coloured green. Dashed arrows denote a simplified pathway, composed of several steps.

As a final remark, it can be noted that Th1 phenotype exists both in the presence and absence of the external input *IFNβ*. However, Th2 phenotype can only exist in the absence of *IFNβ*, as expected from experimental evidence [3].

7.4 *Arabidopsis thaliana* example

In the last two years, two fundamental *Arabidopsis thaliana* signaling networks have been developed using Boolean models, one comprehensively representing the cell cycle [32] and another studying the formation of the root apical meristem (RAM) through a genetic-hormonal regulatory network (GHRN) [20]. Both have about 15 Boolean variables (we will not reproduce the Boolean networks here, as they are easily accessible through these references) the first has only one attractor while the later has 17. Several points of possible interactions between these two networks are discussed in [20], notably two main actions of components of GHRN on the cell cycle: the first through auxin which modulates the transition from mitotic to endocycle in *Arabidopsis*, and the second through cytokinin which promotes the expression of an APC activator in the root meristem. In the GHRN1 model, auxin is represented by WOX5 (transcription factor Wuschel-related-homeobox-5) and cytokinin by ARR2 (Arabidopsis Response Regulator 2). The action of the cell cycle on the GHRN was again represented by arresting all gene expression during mitosis, here modeled by $APC \wedge CycB$.

The interconnection between modules is thus given by:

$$u = h_B(b) = [ARR2, WOX5]', \quad v = h_A(a) = APC \wedge CycB$$

where u inhibits expression of the five genes in GHRN1: SHORT-HYPOCOTYL2 (SHY2), SHORTROOT (SHR), SCARECROW (SCR), JACKDAW (JKD), and MAGPIE (MGP). Conversely, v_1 positively affects APC and v_2 negatively affects cyclin D.

As expected, the transition graphs $G^{A,1}$ and $G^{B,1}$ have exactly the same attractors obtained in [32, 20]. The mixed mode asymptotic graph G_{mx}^a has seven attractors, of the form:

$$Q_{mx}^{a,k\ell} = \begin{array}{ccc} A_{11}^1 \times B_{11}^k & \leftarrow & A_{11}^1 \times B_{21}^\ell \\ \updownarrow & & \updownarrow \\ A_{12}^2 \times B_{11}^k & \rightarrow & A_{12}^2 \times B_{21}^\ell \end{array}, \quad Q_{mx}^{a,QC} = A_{21}^3 \times B_{12}^6 \quad (14)$$

where $A_{11}^1 \cup A_{12}^2$ is the cell cycle attractor [32] and A_{21}^3 is an attractor representing quiescent cells, and satisfying $E2Fa = 1$, $SCF = CycB = CycA = 0$. The attractors $B_{v\beta}^\ell$ represent

some well known hormonal activity profiles, as listed in [20]:

B_{12}^6 :	Quiescent center cells, QC
B_{11}^{13}, B_{21}^{20} :	Central pro-vascular tissues, in Meristem Transition Domain (C. Prov. TD3)
B_{11}^{14}, B_{21}^{21} :	Root Cap (R.C. 2)
B_{11}^{15}, B_{21}^{22} :	Cyclic attractor 2
B_{11}^{16} :	Central pro-vascular tissues, in Meristem Transition Domain (C. Prov. TD1)
B_{11}^{17} :	Root Cap (R.C. 1)
B_{11}^{18} :	Cyclic attractor 1
B_{11}^{23} :	C. Prov. TD1, with SHY2=0
B_{11}^{24} :	R.C. 1, with SHY2=0
B_{11}^{25} :	Cyclic attractor 1, with SHY2=0

The mixed mode asymptotic graph thus predicts that the interconnected cell cycle / GHRN1 network will have seven possible types of asymptotic behavior, characterized by (14), where the pairs $(k, \ell) \in \{(13, 20), (14, 21), (15, 22), (16, 24), (17, 25), (18, 23)\}$. In summary, there is a quiescent cell steady state $A_{21}^3 \times B_{12}^6$, where cell cycle is arrested. All other dynamical behaviors consist of a normal cell cycle together with a hormonal profile corresponding either to Root Cap formation or to central pro-vascular tissues, in the transition domain (TD) of the root apical meristem. The synchronous asymptotic graph obtains all attractors in (14) as well as some variations around the quiescent cell state $Q_{mx}^{a, QC}$ (not shown).

To explore whether other dynamical behaviors may be obtained, a deep study of the interactions between the cell cycle and GHRN is needed, but this is out of the scope of our paper. Nevertheless, it stands out that our method constitutes a very practical tool to attack this question.

8 Discussion and conclusions

The state transition graph of a large network is a computationally expensive object, especially for asynchronous networks. Likewise, computing the attractors of large Boolean networks is a NP-hard problem [2, 23]. Here, we proposed a new method that computes the attractors of large Boolean networks which are constructed by assembling together sets of smaller, already known, modules, as is often the case in physics or biology, for instance.

Theoretical advantages The *asymptotic graph* for the feedback interconnection of two modules is a new object computed using only the state transition graphs and attractors of each of the modules. This is a much less demanding state transition graph to compute, as attested by our studies.

Other methods are very fast in computing all singletons for very large networks (up to ≈ 1000 variables) [42], or very efficient in computing most types of attractors (up to ≈ 100 under variables) [44] but our method is *guaranteed to recover all attractors* both singletons and cyclic attractors in the case of asynchronous updates. In addition, it sheds light on Boolean organization and the role of synchronous, asynchronous, or mixed updates.

An interesting observation is the complementarity of the synchronous and mixed mode asymptotic graphs, as particularly illustrated by the mammalian example: the mixed mode asymptotic graph recovers the general structure of the attractors in terms of the modules' attractors, while the synchronous asymptotic graph provides details of the state sequence within an attractor. The mixed asymptotic graph can be interpreted as the graph of a network,

Table 4: Summary of interconnection results between each pair of networks listed in Table 2. The column “Interconnections” states the input/output connections used for each pair of models. The column “Attractors” contains the total number of attractors of each module (attractors of $G^{A,u}$ and $G^{B,v}$, for all u , all v), and in the synchronous (G^a) and mixed (G_{mx}^a) strategy asymptotic graphs. The column “Size” reports the size of the synchronous and mixed asymptotic graphs, to be compared with the total number of states, $2^{N_A \times N_B}$, of the full interconnected systems.

Organism	Interconnections		Attractors				Size		
	A \rightarrow B	B \rightarrow A	$G^{A,u}$	$G^{B,v}$	G^a	G_{mx}^a	G^a	G_{mx}^a	G_-^I
Cyanobacteria	$C_T \vee C_{TS} \neg R$	$C_U \rightarrow C_T$	4	3	2	2	88	25	256
Mammalian		$BMAL \neg CycE$	2	4	5	5	352	54	2^{17}
	$Cdc20 \wedge CycB \neg mRNA$	$BMAL \neg CycA$	2	4	8	5	472	54	2^{17}
		$BMAL \neg CycB$	2	4	7	5	424	54	2^{17}
Vertebrates	$GATA3 \rightarrow IL10$ $GATA3 \neg STAT4$ $STAT6 \neg IL18R$ $Tbet \rightarrow IFN\gamma$	$IFN\gamma R \rightarrow JAK1$	12	64	33	33	984	768	2^{23}
Arabidopsis	$APC \wedge CycB \neg mRNA$	$WOX5 \neg CycD$ $ARR2 \rightarrow APC$	4	23	11	7	1077	125	2^{30}

formed by an interconnection of two modules, where the dynamical timescale of each module is faster relative to the timescale of communication between modules. This property is often observed in the analysis of biological processes: fast metabolism / slow gene expression; fast post-translational processes/slow transcription.

Synchronous modules with asynchronous interconnections The dichotomy between asynchronous and synchronous networks shows that, from a dynamical point of view, the asymptotic behavior of an asynchronous network can be fully predicted by that of its component modules (any pair). In contrast, a synchronous interconnection can generate new asymptotic behavior, not predicted by its component modules (some pairs). In fact, the asynchronous strategy ensures that any partition of a network contains representatives of each basins of attraction while under the synchronous strategy some network partitions fail to represent all basins of attraction, hence some attractors are “forgotten”. In other words, the asymptotic graph method is guaranteed to give exact results whenever \mathcal{W}_0 (of G^a) contains a representative of each basin of attraction in the synchronous case or G_*^a contains a representative of each family of pathways leading to an attractor.

The dynamical behavior of large networks is less costly to evaluate with synchronous updates. Our results suggest that an interesting coupling strategy is to use the mixed asymptotic graph method: each network module is evaluated according to a synchronous updating strategy (or any other, since only the state transition graphs of the modules are needed), and then the two networks are interconnected through an asynchronous asymptotic graph, which guarantees computation of all attractors of the full network and is much smaller than a synchronous asymptotic graph (see Table 4).

A method for analysis of emergent behaviors State-of-the-art mathematical models are presently available for a large selection of biological phenomena. One of the next steps in mathematical biology is to study the emergent dynamics arising from the coupling of two or more different models and thus predict the joints effects of two known biological processes. Our asymptotic graph method is an ideal framework to analyse emergent phenomena due to the coupling of previously studied networks. Indeed, given the state transition graphs of each module network (computed according to any updating strategy), an advantageous method is to adopt an asynchronous strategy for the coupling of the two modules. This will preserve the specific dynamics of each module and construct an asymptotic graph that recovers all the emergent behavior of the fully interconnected network. As illustrated by several examples throughout different organisms, the (mixed) asymptotic graph method is a powerful tool for studying the interaction between two known networks and predicting their joint behavior. As in the mammalian or vertebrate T helper cell examples, our method is also useful for interrogating models and testing new hypotheses, thereby checking the validity of the proposed interaction mechanisms.

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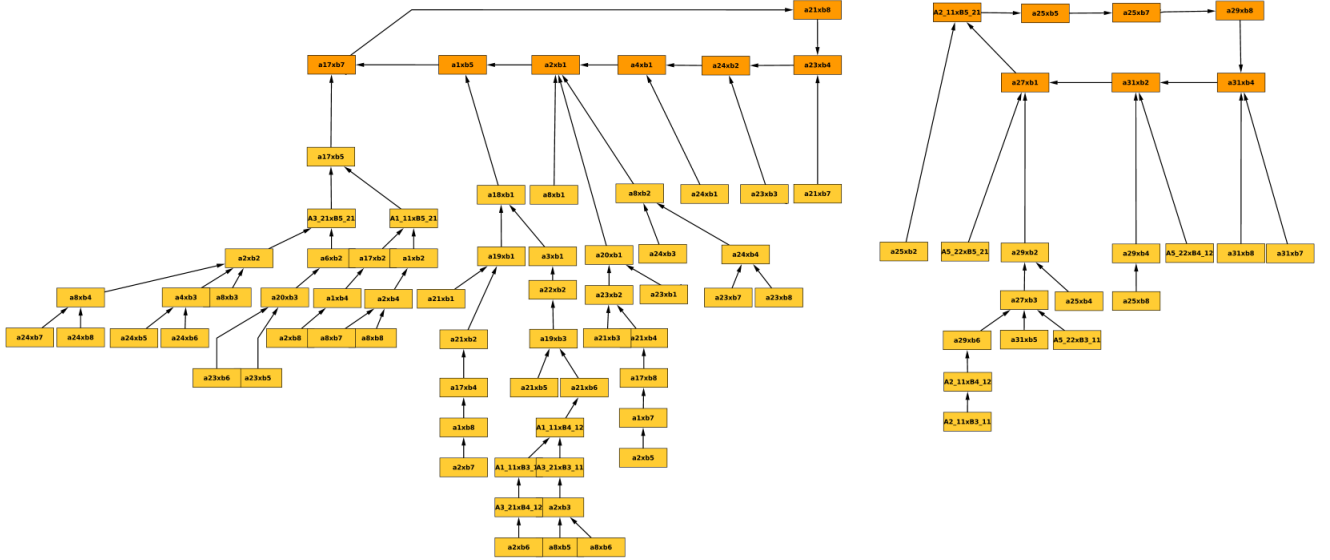


Figure 11: The synchronous asymptotic graph of the Kai proteins interconnection. Dark shaded states belong to an attractor.

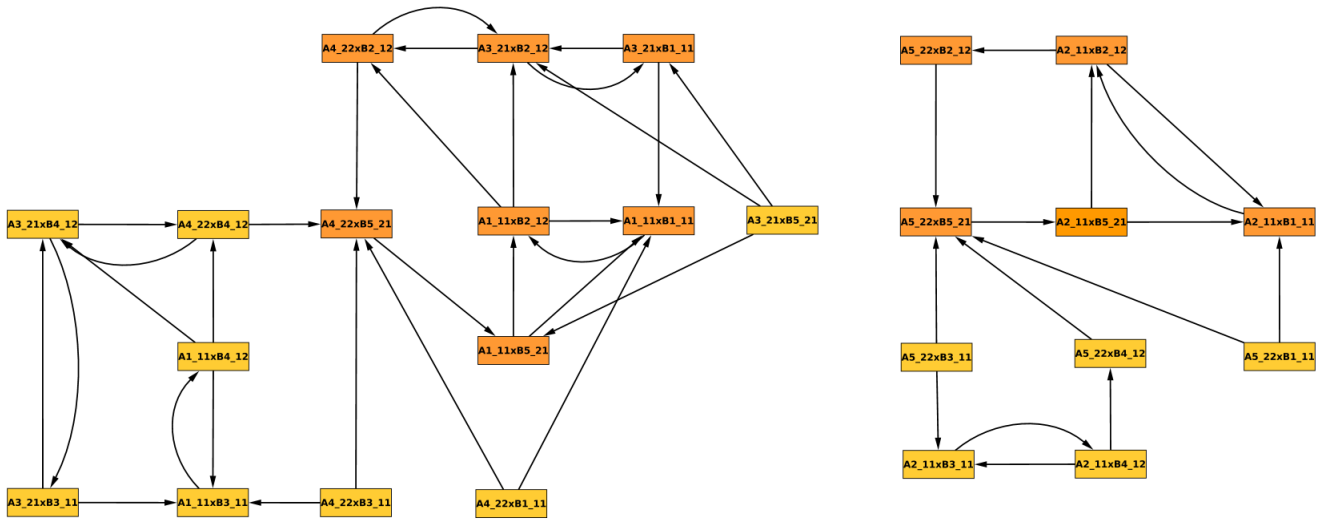


Figure 12: The mixed mode asymptotic graph of the Kai proteins interconnection. Dark shaded states belong to an attractor.

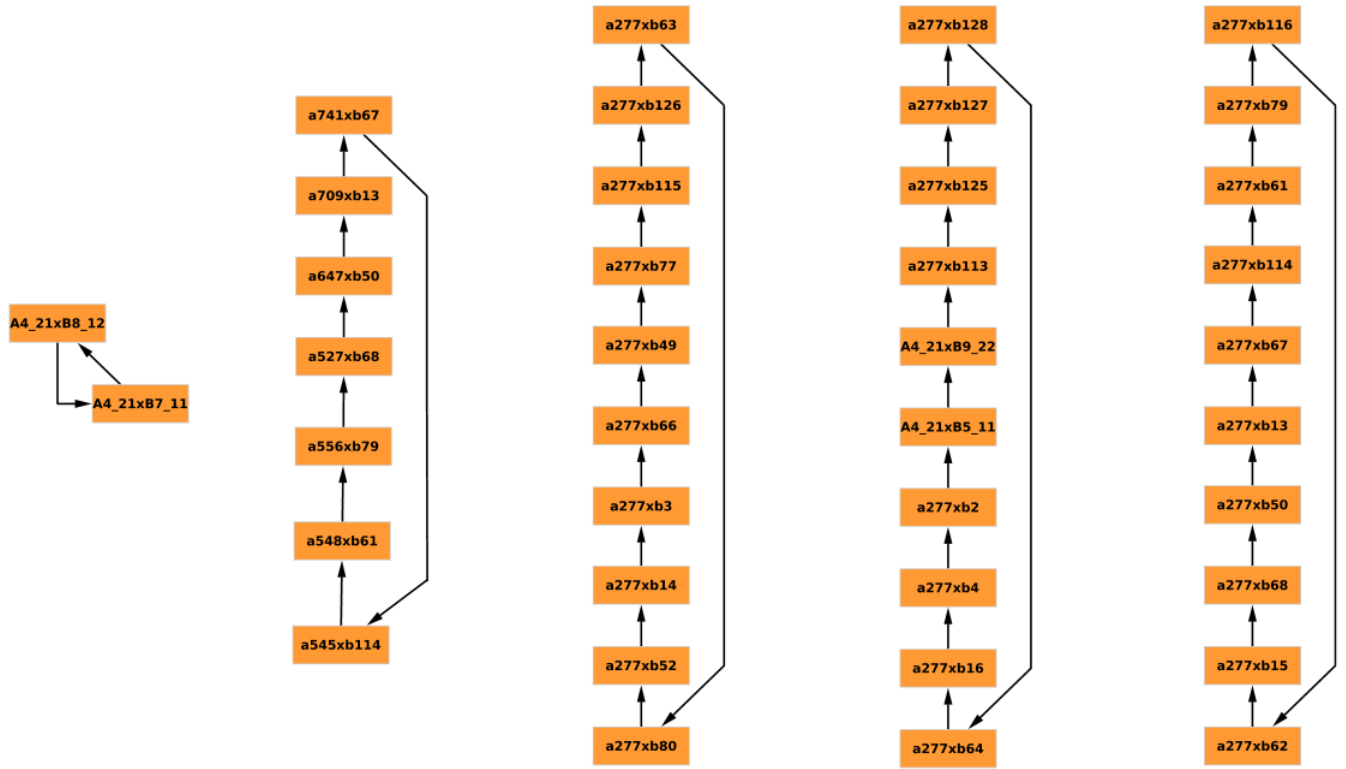


Figure 13: The five attractors of the synchronous asymptotic graph of the mammalian modules interconnection.

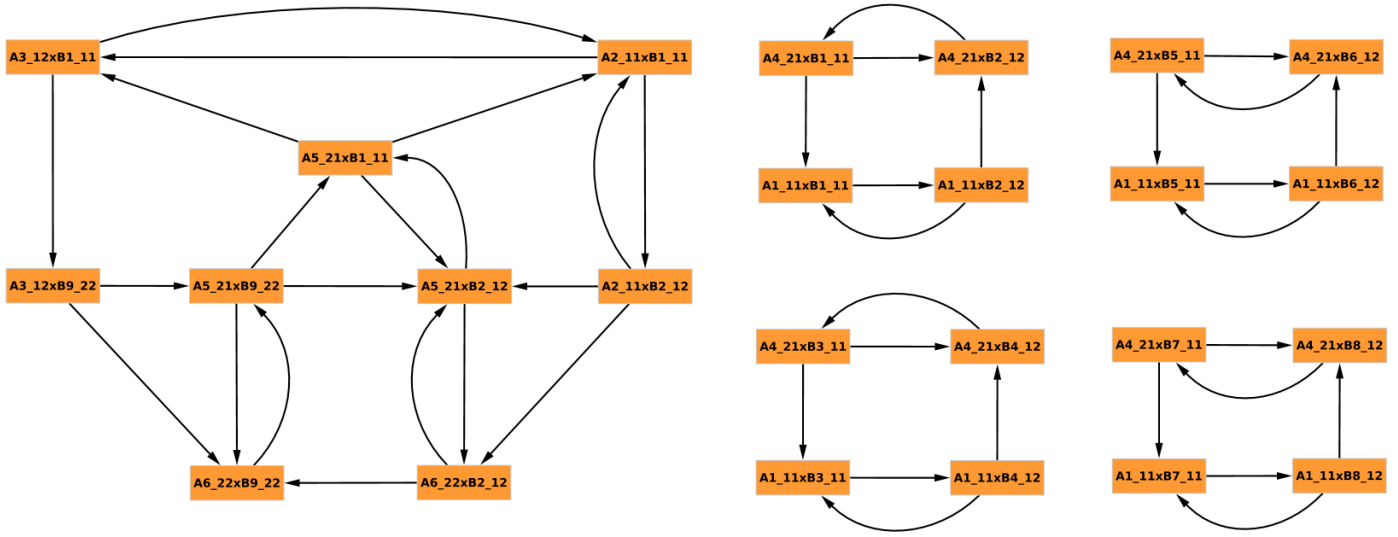


Figure 14: The five attractors of the mixed mode asymptotic graph of the mammalian modules interconnection. Left: Q_{mx}^2